MGT-301 Final Term Exams Preparation Virtual University

Sr	Questions	Answers Choice
1	What will be the correct syntax to declare two-dimensional array of float data type?	A. float arr{2}{2} ; B. float arr[2][2] ; C. float arr[2,2] ; D. float[2][2] arr ;
2	When an object of a class is defined inside another class then,	A. Destructor of enclosing class will be called first B. Destructor of inner object will be called first C. Constructor and Destructor will be called simultaneously D. None of the given options
3	If text is a pointer of class String then what is meant by the following statement? text = new String [5];	A. Creates an array of 5 string objects statically B. creates an array of 5 string objects dynamically C. Creates an array of pointers to string D. Creates a string Object
4	Which of the following is the correct C++ syntax to allocate space dynamically for an array of 10 int?	A. new int(10) B. new int[10] ; C. int new(10) ; D. int new[10];
5	Which character is inserted at the end of string to indicate the end of string?	A. new line B. tab C. null D. carriage return
6	Operator overloading can be performed through_____.	A. Classes B. Function C. Operators D. Reference
7	*.doc is _____ by type.	A. Sequential File B. Random Access File C. Data File D. Record File
8	Which of the following is correct way to initialize a variable x of int type with value 10?	A. int x ; x = 10; B. int x = 10; C. int x, x = 10; D. x = 10;
9	All A template function must have at least ---------- generic data type.	A. Zero B. One C. Two D. Three
10	When a value is referred by a normal variable then it is known as,	A. Direct Reference B. Indirect Reference C. Partial Reference D. Proper Reference
11	Overloaded delete operator function takes parameter of void pointer and returns.	A. void B. void pointer C. pointer to an object D. pointer of type int
12	The default value of a parameter can be provided inside the _____	A. function prototype B. function definition C. both function prototype or function definition D. none of the given options
13	Class is a user defined_____.	A. Data type B. Memory referee C. Value D. None of the given options
14	NULL value has been defined in _____ and _____ header files.	A. strings.h and iostream.h B. ctype.h and conio.c C. conio.c and conio.h

		D. stdlib.h and stddef.h
15	The prototype of friend functions must be written ____ the class and its definition must be written ____.	A. inside, inside the class B. inside, outside the class C. outside, inside the class D. outside, outside the class
16	The stream objects cin and cout are included in which header file?	A. iostream.h B. fstream.h C. istream.h D. ostream.h
17	The stream insertion and stream extraction operators are already overloaded for _____.	A. User-defined data types B. Built-in data types http://www.sstutor.com/cpp/stream1.htm C. User-defined and built-in data types D. None of the given options
18	If there is a symbol (& sign) used with the variable name followed by data type then it refers to _____ and if & is being used with variable name then it refers to _____.	A. Address of variable, reference variable B. Reference variable, value of variable C. Reference variable, address of variable D. Address of variable, value of variable
19	The first parameter of operator function for << operator,	A. Must be passed by value B. Must be passed by reference C. Can be passed by value or reference D. Must be object of class
20	The operator used for casting, in C, is standard _____ operator.	A. none of the given options B. cast C. cost D. const